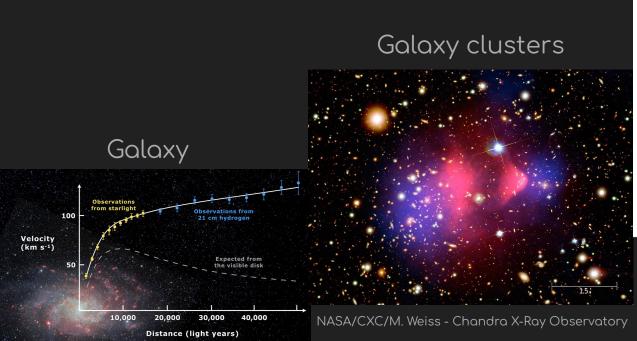
Particle Dark Matter

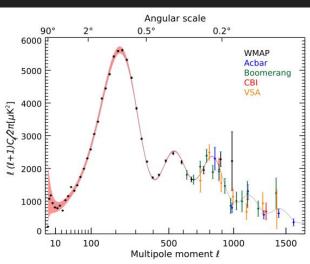
The WE-Heraeus and NARIT Cosmology School 2025

Patipan Uttayarat

Evidences for DM



The Universe



NASA/WMAP Science Team

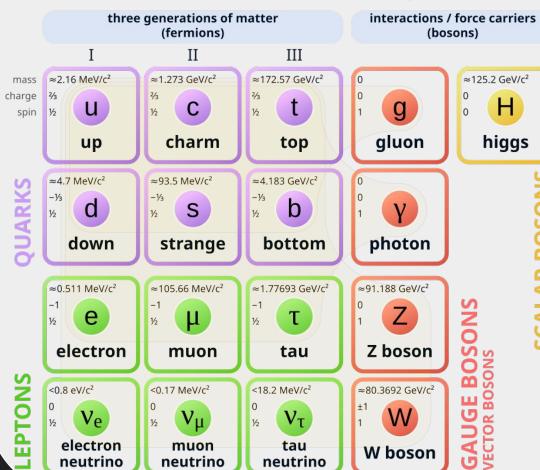
Mario De Leo

Dark matter properties

- 1. Massive
- 2. Dark, i.e. electrically neutral
- 3. Interact very weakly with normal matter
- Cold, i.e. slow moving
- 5. Stable on cosmological time scale

Do we know any particle with such properties?

Standard Model of Elementary Particles



 V_T

tau

neutrino

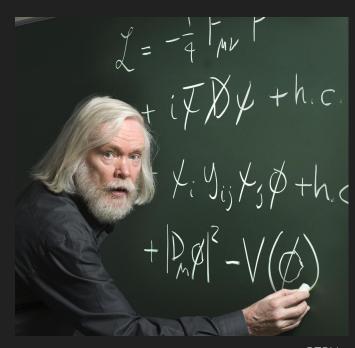
W boson

 $v_{\rm e}$ electron

neutrino

muon

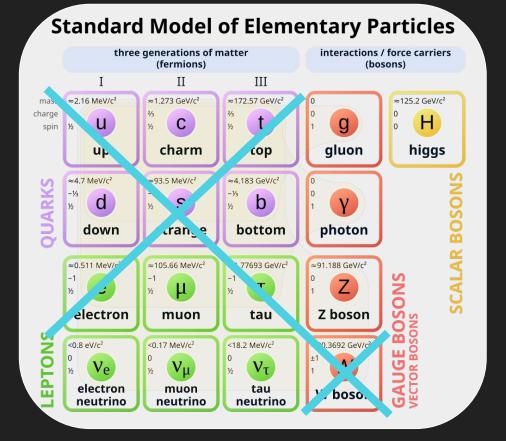
neutrino



CERN

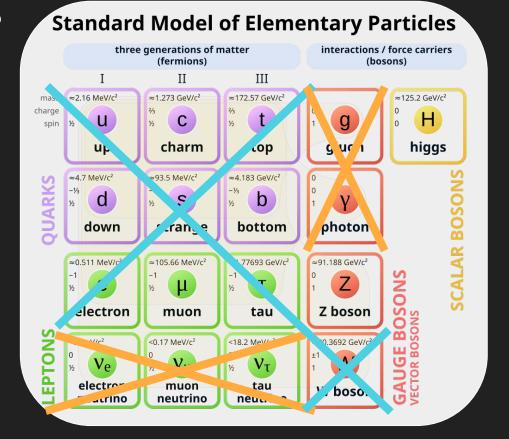
Is DM a particle in the SM?

Electrically neutral



Is DM a particle in the SM?

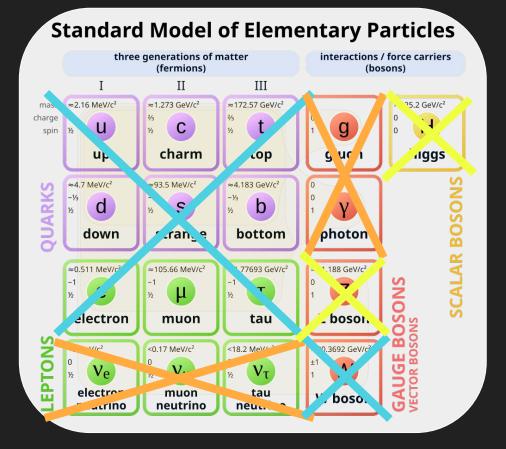
- Electrically neutral
- Slow moving

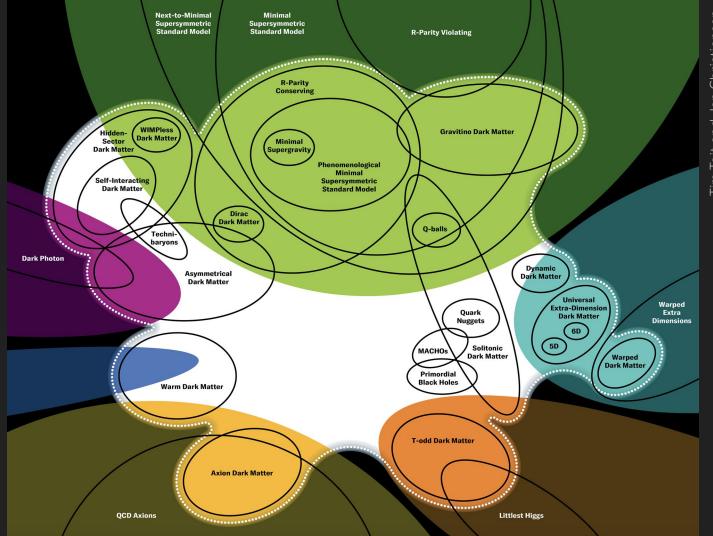


Is DM a particle in the SM?

- Electrically neutral
- Slow moving
- Stable

DM must be new physics!

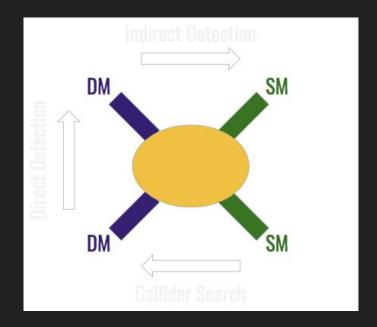


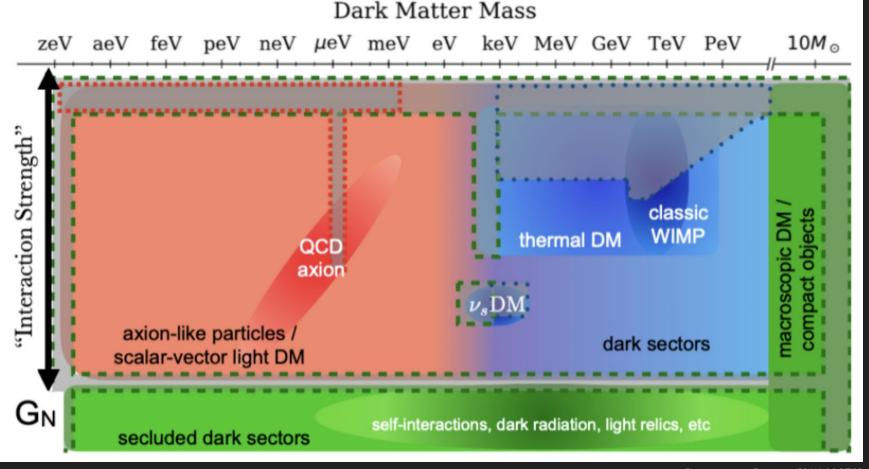


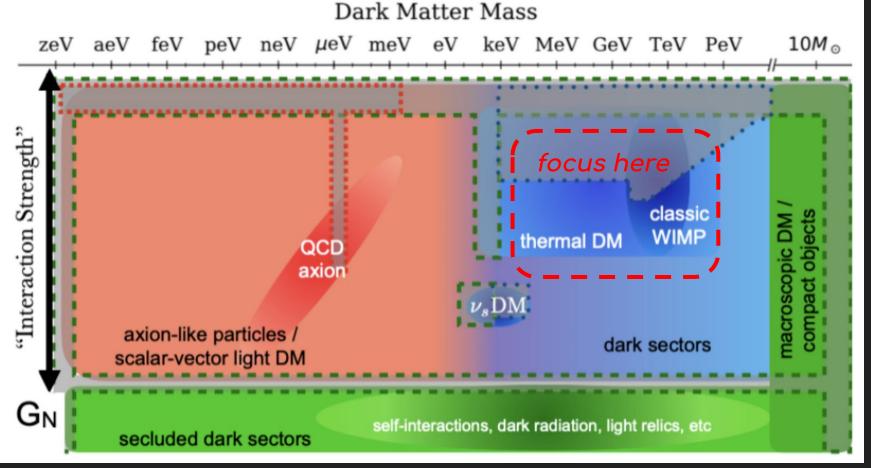
Tim Tait and Jen Christiansen

Simplified framework for DM

- DM is a massive particle
 - \circ Boson $m_{DM} > 10^{-20} \text{ eV}$
 - \circ Fermion $m_{DM} > 100 \text{ eV}$
- Interacts (weakly) with the SM, characterized by xsection.
 - o DM SM → DM SM scattering
 - O DM DM → SM SM annihilation







How does DM get here?

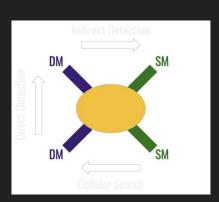
freeze-in

decay

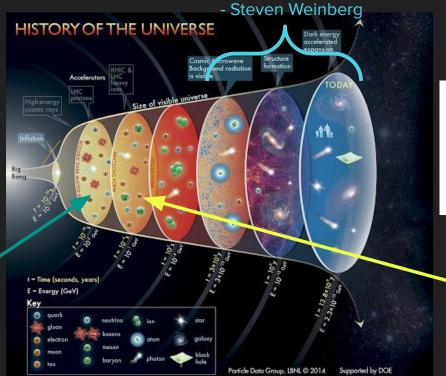
misalignment

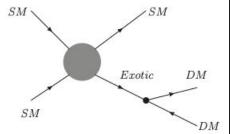
Thermal history of the Universe

"Nothing interesting happening here"



With the rest of other particles after the Big Bang "freeze out"





Later on once the Universe cools down "freeze in"

Freeze out

 DM number density evolve with Boltzmann equation

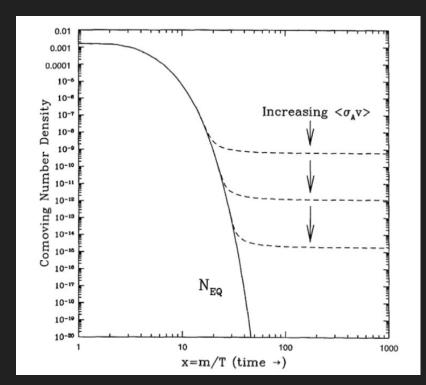
$$\frac{dn}{dt} + 3Hn = -\langle \sigma v \rangle \left(n^2 - n_{\text{eq}}^2 \right)$$

Freezes out condition

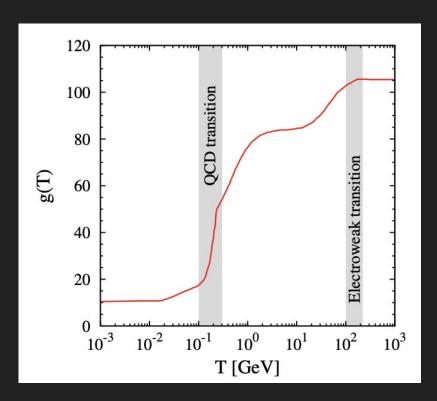
$$\Gamma = n\langle \sigma v \rangle = H$$

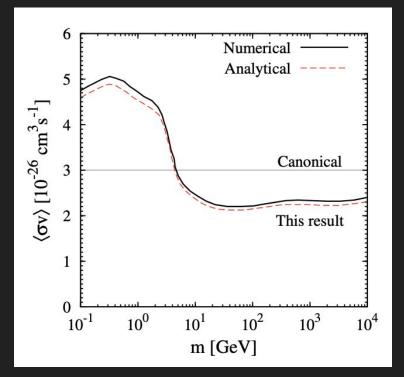
Freeze out temperature

$$x_F \sim \log \frac{m_{DM} \langle \sigma v \rangle}{g_*^{1/2} x_F^{1/2}}$$



Thermal relic cross-section

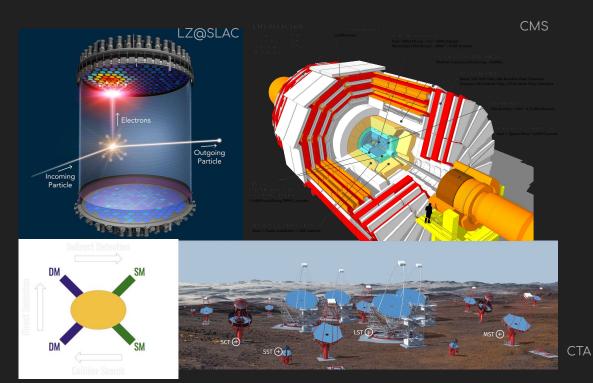




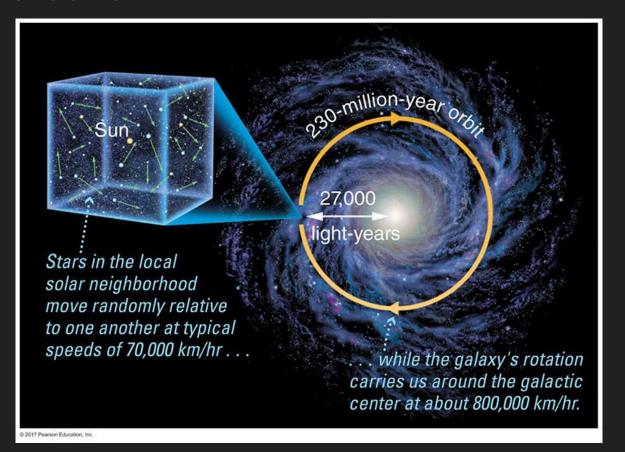
Further readings on DM production

- 1. "Lecture on Dark Matter Physics," M. Lisanti [arXiv:1603.03797]
- 2. "Yet Another Introduction to Dark Matter", M. Bauer & T. Plehn [arXiv:1705.01987]
- 3. "Dark Matter," M. Cirelli, A. Strumia & J. Zupan [arXiv:2406.01705]
- 4. "The Early Universe," E. W. Kolb & M. Turner, 1990

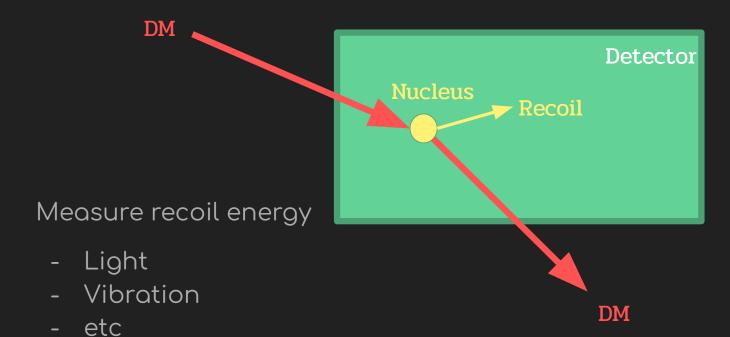
How to detect DM?

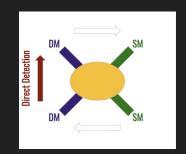


Direct detection



Schematic of direct detection



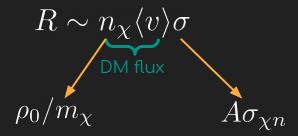


Direct detection: the basics

DM particle collide with target nucleus at rest

$$E_R = \frac{2m_\chi^2 m_N v^2 \cos^2 \theta}{(m_\chi + m_N)^2} \Longrightarrow 2m_N v^2 \sim \mathcal{O}(10 - 100) \text{ keV}$$

Event rate in the detector



Sensitive to local DM density and velocity distribution

Depends on DM-nucleon scattering cross-section

Direct detection experiments

Challenges: Many things can give a nucleus a kick

- Cosmic ray
- Radioactivity in/around the detector

Strategies:

- Use the Earth as the shield.
- Use trigger to filter out background

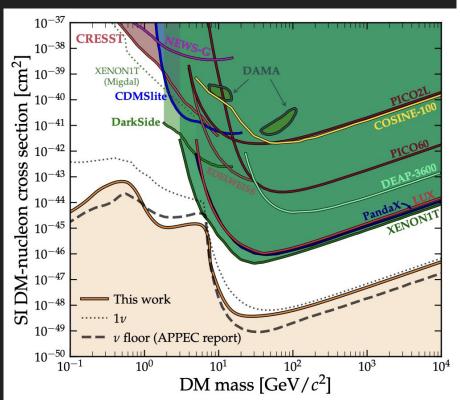
Implementations:

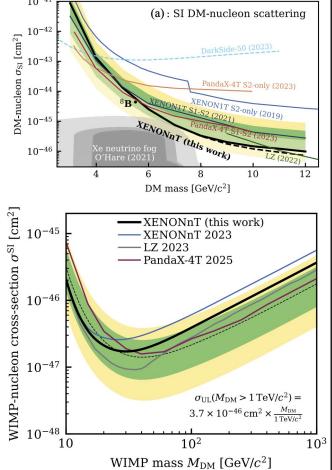
- Absolute rate: XENONnT, LZ, PANDAX-III, Super-CDMS
- Modulation: DAMA-Libra, COGENT



22

Direct detection status



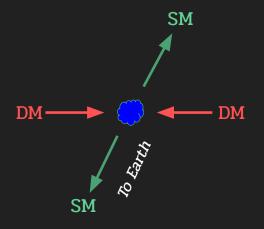


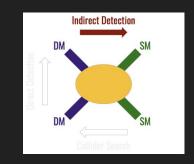
2109.03116 2502.18005

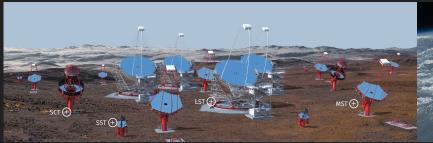
Further readings on direct detection

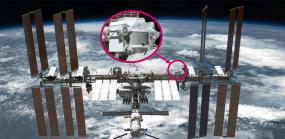
- "Dark matter models and direct detection," T. Lin [arXiv:1904.07915]
- 2. "An Introduction to Dark Matter Direct Detection Searches & Techniques," T. Saab [arXiv:1203.2566]
- 3. "Introduction to dark matter experiments," R. W. Schnee [arXiv:1101.5205]

Indirect detection









CTA

AMS-02 on ISS. cr: ESA

Basics of indirect detection

DM self annihilate into SM (j)

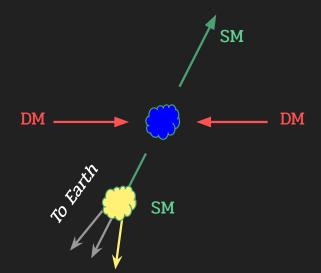
$$R \sim (n\bar{n}v)\sigma(\chi\bar{\chi} \to j\bar{j})$$

Particle j decays to secondary particle x

$$\frac{dR}{dE} \sim (n\bar{n}v)\sigma(\chi\bar{\chi} \to j\bar{j})\frac{dN_x^j}{dE}$$

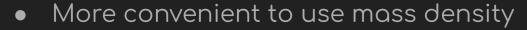
• Only $1/(4\pi)$ fraction of x heads to the Earth

$$\frac{d^2\Phi_x}{dEd\Omega} \sim \frac{1}{4\pi} n \bar{n} \langle \sigma(\chi \bar{\chi} \to j \bar{j}) v \rangle \frac{dN_x^j}{dE}$$

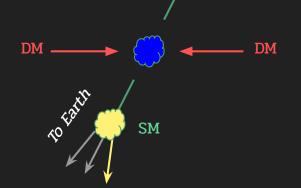


Basics of indirect detection (cont)





$$n=ar{n}=
ho/2m_{\chi} \ rac{d^2\Phi_x}{dEd\Omega}\simrac{1}{4\pi}rac{
ho^2}{4m_{\chi}^2}\langle\sigma(\chiar{\chi}
ightarrow jar{j})v
anglerac{dN_x^j}{dE}$$



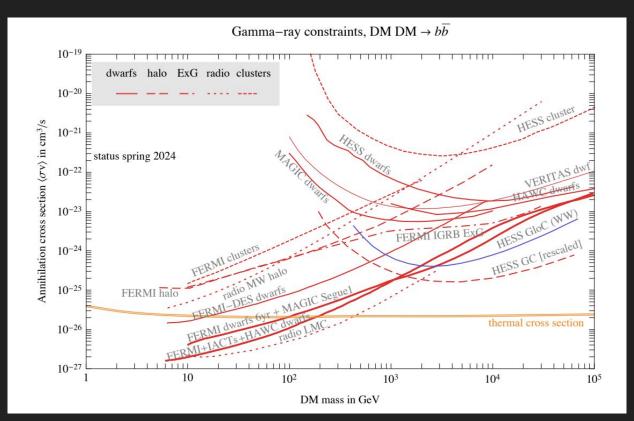
Integrate along the line-of-sight and adding up all annihilation channels $J(\psi) = \int_{loc} \rho^2(r) dr$

$$\frac{d^2\Phi_x}{dEd\Omega} = \frac{1}{16\pi}J(\psi)\frac{1}{m_\chi^2}\sum_{j}\left[\langle\sigma(\chi\bar{\chi}\to j\bar{j})v\rangle\frac{dN_x^j}{dE}\right]$$

If DM is its own antiparticle

$$n(r)\bar{n}(r) \Rightarrow n(r)^2/2 \quad n = \rho/m_{\chi}$$

Indirect detection status

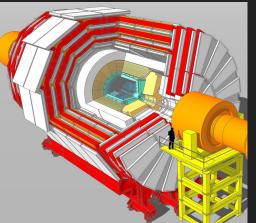


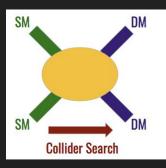
Further readings on indirect detection

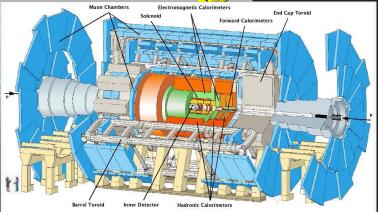
- "Indirect Detection of Dark Matter," T. R. Slatyer [arXiv:1710.05137]
- 2. "TASI Lectures on Indirect Searches For Dark Matter," D. Hooper [arXiv:1812.02029]

Collider search



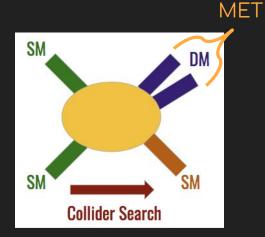


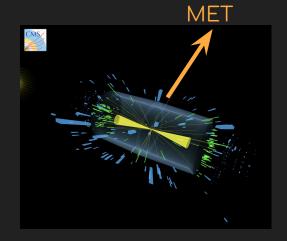




More realistic collider search

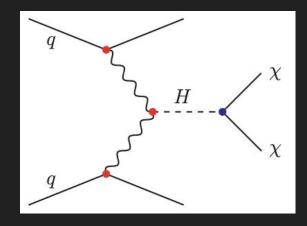
- DM leaves detector undetected
 - Missing energy/momentum
- Trigger on SM particles
 - Jet, photon, lepton
- Typical signatures
 - o Mono-X
 - Higgs invisible decay





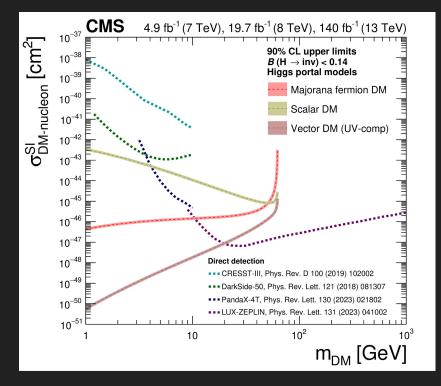
Collider search: Higgs invisible decay

2405.13778

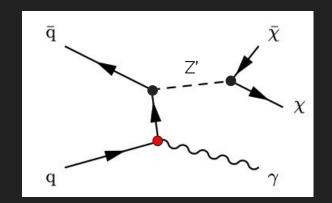


Higgs couples directly to DM

- DM must me lighter than mH/2
- Two free parameters: mDM and gDM

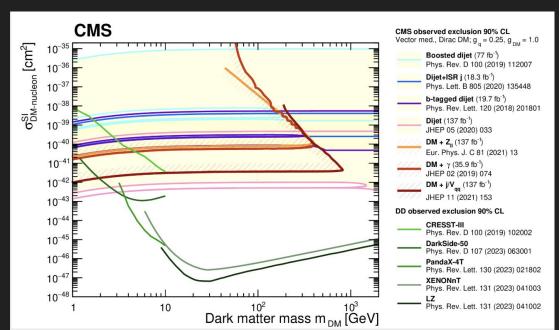


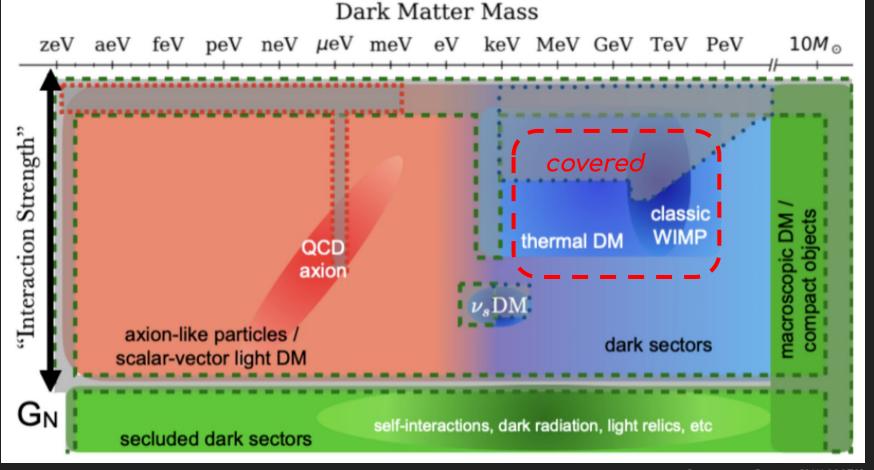
Collider search: Mono-x



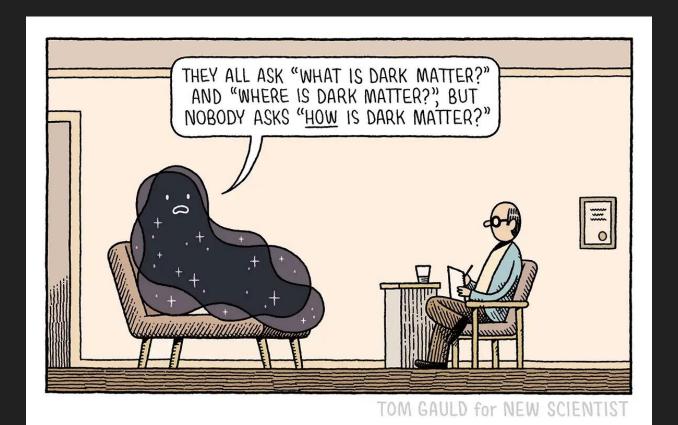
New mediator (Z') couples DM to SM particles

2405.13778





Are we asking the right questions?



Dark photon as dark matter

- Photon is massless due to gauge symmetry
- Beyond the SM can include a new massive gauge boson, the dark photon, which breaks a different gauge symmetry
- Gauge symmetry allows it to mix with the usual photon

How to detect dark photon



- Dark photons, as a background field throughout space, oscillate with frequency ~ mass
- Contain a small component electric field component
 - Cause electron in the metal plate to oscillate with the same frequency → real photon

Dark photon search at NARIT (coming soon)

